Jane Barker: Project Plan: Biomes Web quest

Project Understanding:

Develop a web quest to be implemented over a minimum of 4 sequential lessons, integrating a minimum of 3 ICT’s and based on a social constructivist theory.

Project Management:

1. Select an appropriate, relevant topic. Brainstorm ideas and create an Inspiration map. Add to the map: ideas, learning outcomes, ICT to be used, curriculum links.
2. Expand on initial ideas. Identify clear learning outcomes (from Syllabus or National Curriculum) Establish ideas for motivating, sequential lessons.
3. Identify and justify choice of ICT’s (minimum of 3 + internet and interactive whiteboard)
4. Planning Document: develop Forward Planning Document
5. Create reflection/self evaluation activity
6. Develop assessment rubric
7. Publish on Wikispaces
8. Submit on or before 8th April 2011.